

Interior Design Curriculum Check Sheet

Rev. 8/4/25

Degree Title: **Bachelor of Science Interior Design** Years to Complete the Degree: **4**

Liberal Studies and Electives and electives 48 hours

WCU Liberal Education Core	42 hours	(see separate sheet)
General Electives	6 hours	_____

First Year Through Senior Level (can take at any time & in any order) 15 hours

Art Foundations-

ART	132	2-Dimensional Design	3 hours	_____
ART	142	3-Dimensional Design	3 hours	_____

Art Electives- select any studio ART class:

ART	_____		3 hours	_____
-----	-------	--	---------	-------

Art History- 6 hours from the following:

ART	136	Art History I	3 hours	_____
ART	137	Art History II	3 hours	_____
		OR		
IDES	465	Travel Studies	3-6 hours	_____

Major Area: Interior Design 57 hours (total)

*** All IDES classes must be taken in the order listed below

Sophomore Level 21 hours

Fall	{	IDES	250	Intro to Interior Design	3 hours	_____
		IDES	253	Visual Communication	3 hours	_____
		IDES	240	Materials & Codes	3 hours	_____
Spring	{	IDES	255	Space Planning	3 hours	_____
		IDES	256	Perspective Drawing	3 hours	_____
		IDES	258	CADD for Interior Design I	3 hours	_____
		IDES	259	Design Thinking	3 hours	_____

Junior Level 21 hours

Fall	{	IDES	351	Lighting Design	3 hours	_____
		IDES	352	Junior Studio I	3 hours	_____
		IDES	355	History of Furniture & Design	3 hours	_____
Spring	{	IDES	356	Junior Studio II	3 hours	_____
		IDES	359	CADD for Interior Design II	3 hours	_____
Summer -		IDES	389/483	Cooperative Education/Internship	3 hours	_____

Senior Level 15 hours

Fall	{	IDES	450	Senior Studio I	3 hours	_____
		IDES	451	Kitchen and Bath Design	3 hours	_____
		IDES	453	Senior Research	3 hours	_____
Spring	{	IDES	455	Senior Studio II	3 hours	_____
		IDES	457	Senior Capstone	3 hours	_____

Total Degree Program	120 hours
-----------------------------	------------------

WCU's INTERIOR DESIGN LAPTOP

- MACs are not compatible with software, so PCs are required in WCU's Interior Design Program.
- Will need PC for spring semester of sophomore year in program
- Please make sure laptop meets the following minimum requirements:

Minimum: Entry-Level Configuration

Operating System *

64-bit Microsoft® Windows® 10 or Windows 11. See Autodesk's [Product Support Lifecycle](#) for support information.

CPU Type

Intel® i-Series, Xeon®, AMD® Ryzen, Ryzen Threadripper PRO. 2.5 GHz or Higher.

Highest CPU GHz recommended. Autodesk® Revit® software products will use multiple cores for many tasks.

Memory

*16-GB RAM Usually sufficient for a typical editing session for a single model up to approximately 300 MB on disk. This estimate is based on internal testing and customer reports. Individual models will vary in their use of computer resources and performance characteristics.

*Models created in previous versions of Revit software products may require more available memory for the one-time upgrade process.

Video Display Resolutions

Minimum:
1280 x 1024 with true color

Maximum:
UltraHigh (4k) Definition Monitor

Video Adapter

Basic Graphics:
Display adapter capable of 24-bit color

Advanced Graphics:
DirectX® 11 capable graphics card with Shader Model 5 and a minimum of 4 GB of video memory

Disk Space

30 GB free disk space

Pointing Device

MS-Mouse or 3Dconnexion® compliant device

.NET Framework

.NET Framework Version 4.8 or later.

Browser

Chrome, Edge, or Firefox

Connectivity

Internet connection for license registration and prerequisite component download
