SAND VOLLEYBALL POLICIES
AND RULES PRESENTATION
2014
This presentation is in place of the managers meeting.

It is highly recommended that all participants review this presentation as it contains important information regarding policies and sand volleyball rules.

Handbook precedes the presentation.

Unawareness is not an excuse.
2013-2014 UPDATES

• 3.0 avg. sportsmanship rating now required to make playoffs and maintain through playoffs.
• Eligibility protests must be filed in writing by the protestor
• Captains must now pass a sport quiz with a 100% to make playoffs
• Rosters maximums have changed for all sports
• Detailed updates can be found further in this presentation
INTRAMURAL STAFF

• Assistant Director for Intramural Sports
  • Jonathan Johnston
  • jdjohnston@wcu.edu
  • 828-227-8807

• Graduate Coordinator for Intramural and Club Sports
  • Kale Jeffords
  • kajeffords@wcu.edu
  • 828-227-8806

• 6 supervisors and 18 officials
CONTACT AND TIMES

• Assistant Director
  • 9-12 and 1-5pm Monday-Friday
  • In and out of the office during the day

• Graduate Coordinator
  • Monday and Wednesday: 1-4pm
  • Tuesday and Thursday: 9-Noon

• Calls and emails
  • If received after 5pm during the week, you will not get response until next day
  • If received after 5pm on Friday, you will not get a response until Monday
INTRAMURAL SUPERVISORS

- Policies?
- Sport Rules?
- Facility Concerns?
- Employee Concerns?
- Protest?
- Eligibility?
- First Aid?

- Ask an Intramural Supervisor!
STUDENT OFFICIALS

• The success of the Intramural Sports program is contingent upon the quality of its sports officials and participants.
• Intramural contests are officiated by fellow Western Carolina students. They are not professionals and are paid minimum wage for the service they perform.
• They deserve and expect your cooperation, respect and sportsmanlike behavior.
• They are trained to perform these jobs and we expect them to officiate to the best of their ability.
• We invite you to apply for the student officials' job available with our Intramural Sports Program.
TEAM CAPTAINS

• Fully responsible for their team including:
  • Eligibility of players
  • Behavior of players and spectators
  • Knowledge of rules and policies
  • Communication and cooperating with all IM Staff
  • Being a team leader
NEW SPORT QUIZ

• To ensure that intramural team participants have a good understanding of our policies and procedures, we have created the Intramural Sports Quiz.

• This quiz must be taken and passed with a 100% score by the individual listed as the captain for any team sport.

• The quiz is based on the intramural handbook and provides important information that will aid each team during their intramural sports season.
IMLEAGUES

• All players must have an imleagues account to be on team.
• Pre-registration is required for all intramural sports unless otherwise stated
• Look up schedules, scores, rosters, standings, policies and rules
• Highly recommended that all players join the team online as game check-in is so much easier
• To be approved and scheduled for the basketball league, teams must have a minimum of three players joined on imleagues by registration end.
TIME PREFERENCES

• Now including time preferences for game times
• Each division has different time options
• Input your teams time preferences before league registration closes
• System will best fit your preferences within your teams schedule
• Not 100% guaranteed
• Time preferences will not apply in playoffs
SCHEDULES

• Schedule posted Sunday, March 23rd
• Start play on Monday, March 31st
• Check imleagues schedule frequently and daily
• Everyone makes playoffs
FACILITY

• The Village Sand Court
• NO trash shall be left on the sidelines!
• NO alcohol
• NO tobacco (including chew)
POLICIES AND PROCEDURES
POLICIES AND PROCEDURES

- Detailed information concerning policies and procedures can be found in the Participant Handbook.
- The Participant Handbook is viewable at:
  - Intramural Sports webpage (reccenter.wcu.edu)
  - www.imleagues.com/wcu, click on the info link on the left side of page, then click handbooks and manuals.
ELIGIBILITY

• Must be a current WCU student, faculty/staff or faculty/staff spouse/partner
• Must show your valid Cat-Card every time to play
• Falsifying name or using another students card will result in forfeit
• Playing with ineligible players will result in forfeit
• Teams can’t agree to play with an ineligible players
• Ask up front with all eligibility to avoid a forfeit in season
FACULTY/STAFF

• Faculty/Staff
  • Must show Faculty/Staff CatCard
  • Must sign liability wavier before playing
  • Wavier only needs to be signed once

• Faculty/Staff Spouses/Partners
  • Must have a Spouse/Partner CatCard
  • Pay a $10 Intramural Fee at the Rec Center
  • IM sticker is put on CatCard
RESTRICTED PLAYERS

• Volleyball varsity (WCU or other universities) athletes must be two full semesters (summers don't count) removed from playing to be eligible and includes all divisions, red shirts, practice squads, working out with them, etc.

• Allowed four non-corresponding sport varsity athletes on a team for volleyball

• If Athletics recognizes a player as a varsity athlete in this academic year, then they will be identified as such during the entire academic year
ROSTERS

• Rosters
  • Players may only play on one CoRec team and one men’s/women’s team
  • Once a player checks in for a team that’s it
  • Max roster size of 10 players

• Adding
  • Add any players at any time on IMLeagues and game site
  • Ask all players if they have played with another team

• Removing
  • You can remove players if they haven’t checked in a game, once they check in, they are permanent on your team
RESTRICTED PLAYERS

- Volleyball professional and semi-professional players are not allowed to play intramural volleyball
- Club Players
  - Allowed two club players on entire roster
  - Clubs players are identified as those who have appeared on the roster or waiver form and considered as such one semester after their last appearance on roster or waiver form
- Varsity and Club Sport Coaches
  - Coaches may play in their corresponding sport, but they will be considered a club sport player.
ROSTER MAX

- 10
- Different for each sport, so double check
- Can add if spots available on game sheet
- If no space available, you can scratch out a player who has zero games checked in and add a new player. That player will then be deleted from the team.
- Captains responsibility to know roster
- Remind all players to get an imleagues account and join your roster
RESCHEDULES

- Check with Assistant Director or Graduate Coordinator if there are any available times open
- Communicate with other captain and agree on one of the open times
- Needs to be fully completed/approved by 5pm the day before the original game. Friday by 4pm if a Sunday or Monday game
- We have to receive confirmation from both captains before a reschedule game is approved
- If you have not received confirmation from Intramural Sports, your game is not rescheduled
TOBACCO, ALCOHOL, DRUG USE

• **Tobacco (chewing or smoking)** is not allowed on the Intramural fields or other activity areas as well as 50 feet from any structure on campus per university policy 45.

• **Alcohol/Drugs** are not allowed on the intramural fields/facilities

• If a player or spectator is suspected of being under the influence of alcohol or drugs, they will be removed from the contest.
Assumption of Risk & Injuries

• Strive to provide safe and well-supervised activities and facilities, there is an inherent potential for physical injury or death in all sport activities.

• All participants are strongly encouraged to have a yearly medical examination and to carry medical insurance coverage.

• Participation in sporting activities may cause injury and exposure to blood borne pathogens.

• First Aid Care (IM Supervisors)
SPORTSMANSHIP

• Teams and captains are responsible for behavior
• Failure to comply with requests from the Intramural Staff will result in a forfeited contest and further disciplinary actions
• Examples of unsporting behavior
  • Slamming the ball down
  • Grabbing the rim or dunking
  • Cursing or gesturing lewdly at other teams or IM Staff
  • Insubordination
  • Anything else deemed unsporting by IM Staff
SPORTSMANSHIP

- Forfeits, defaults, and eligibility affect your rating
- Poor sportsmanship towards each other will not be tolerated
- Verbal abuse of officials will especially not be tolerated!
- Supervisors and officials have every right to stop any game if they deem it necessary
SPORTSMANSHIP RATING

• Team Conduct Rating System
  • Zero to four scale
  • GAME OFFICIALS give ratings at end of game
  • Ratings given at the game site are NOT NEGOTIABLE
  • Must have 3.0 cumulative score to qualify for playoffs

• One and Zero Ratings
  • Team will be notified and captain will need to meet with the Assistant Director before next game
  • Depending on severity, one or zero ratings could result in a team being dropped from the league
EJECTED PLAYER

- Must leave fields/facility immediately
- Automatically suspended from all Intramural Activities
- CRC is access is denied
- Must set up an appointment with Assistant Director before eligible to play
- Minimum suspension of one game depending on severity and case by case
FORFEITS/DEFAULTS

• **Forfeits**
  - 10 minute grace period with penalty
  - Clock starts at game time
  - Losing team = 2 and winning team = 4

• **Defaults**
  - Call by 2 pm the day of the game to default
  - Losing team receives a 3 and winning team a 4

*Once a team forfeits or defaults twice or has one forfeit and one default they will be removed from the league.*

*Do not call other teams telling them you are forfeiting!*
LATE PENALTY

• 0-9 Minutes = Option and one point for every minute late applied to each set.
• At 10 minutes = game forfeited (2-0, 10-0/set)
PROTESTS

• A team captain must file the protest with the IM supervisor/official at the instant the question occurs.
• Protests may only be filed concerning rule interpretations, policies or procedures and player eligibility.
• Protests that challenge the accuracy of a judgment call by officials or supervisors will not be accepted.
ELIGIBILITY PROTEST

• All eligibility protests must be filled in writing with a protest form
• Phone calls, hear say, or emails will not be taken as formal eligibility protests
• In the regular season, eligibility protests can be filed before, during, or after the contest
• In playoffs, eligibility protests must be filed before the game starts, if player arrives mid game, then protest may be filed then
FREE AGENTS

• Don’t have a team?
• Sign up as a free agent in each division and sport on imleagues
• Captains use this resource to pick up players before and during the season
• We will attempt to make a free agent team if there are enough free agents
• Free agency is not a guarantee as captains make the choice to pick up free agents
WEATHER

• IM Rain Line updated by 3pm and throughout the evening
• Call: 828-227-8808
  • Do not call the rec center, AD, or GC asking about weather
• Rained out games will not be rescheduled unless its playoffs
• See rules regarding game completion or no result due to weather issues in game.
2014 SAND VOLLEYBALL RULES
RULES

• All games will be governed by High School Federation rules the following Intramural Sports modifications.
• The Intramural Sports Office reserves the right to put into immediate effect any new sport rule changes or modifications based on eligibility, league and tournament structure, or participant safety.
• Teams and players may not agree upon a different set of rules
• Unawareness is not an excuse!
• Rules can be found on imleagues.com/wcu under the main sand volleyball page, then under handbooks and manuals
ATTIRE

• Only athletic style pants, shorts, shoes and shirts are allowed
• Casts or splints of any nature are not allowed
JEWELRY

• No rings, necklaces, watches or bracelets
• Must be taped down if wearing bracelets
• If a supervisor deems any jewelry unsafe, you will have a choice to take it off or not play
• Tape will not be provided by IM Staff
EQUIPMENT

• Only the IM volleyballs will be used during game play
• Sunglasses and hats are allowed
• All equipment, jewelry and attire decisions are at the discretion of the supervisor on duty
PLAYERS

• A team consists of four players, but you may start a game with two.
• A player may sub in unlimited times but only to his/her previous position in the line-up and only for that same person.
GAME FORMAT

• Best two of three, rally scoring. First two sets go to 21 (win by 2) with a cap of 23. The third set will also be rally scoring to 15 (win by 2) with a cap of 17.
• Teams are allowed one timeout per set.
• Reschedules limited, so work it out with your players
• Switch sides every 7 points and every 5 points in set three
SERVE

• Teams must follow a service order
• A serve is legal if it touches the net and goes over.
• A serve can take place anywhere behind the back line.
• The server has five (5) seconds to serve the ball after announcing the score.
• The server cannot step on the service line to serve, or step over the service line until the ball has been contacted.
PLAYING THE BALL

• A team cannot hit the ball more than three (3) times before sending it over the net.
• Contacting the ball with any part of the body is legal.
• Blocks don’t count as hits.
• It is legal to set the ball over, no matter if the setter is perpendicular to the net or not; as long as it is not lifted.
• It is legal to double hit a hard driven ball momentarily, but only on the first team contact or hard driven ball.
BOUNDARIES

• A ball that hits the boundary lines is in bounds
• The ball must be played within the posts
NET PLAY

- A player may not touch the net at any time
- Going under the net is legal as long as there is no contact or interference with an opponent.
- All players may attack at the net
- Reaching over the net is only permitted when a team has finalized their attempt to attack
- **No open hand tips/dinks. Alternatives include; cobra, palms, heel of hand, knurled fingers, or the back of the hand.**
CO-REC MODIFICATIONS

- CoRec – 2m:2f, 2m:1f, 2f:1m, 1m:1f
- Substitutions must be male for male, female for female
- New Rule
  - If the ball is hit 3 times, then both genders must have touched it before it goes over.
  - If it hits two guys or two girls and goes over that’s now legal
PLAYOFFS

• All teams make playoffs if they fit the following criteria
  • Teams must have an avg. 3.0 conduct rating. (NO EXCEPTIONS)
  • Must maintain 3.0 through playoffs or dropped from competition
  • Brackets will be posted soon after regular season ends
PLAYOFF PLAYER ELIGIBILITY

• Rosters lock after the last night of regular season.
• Players must have participated in at least one regular season game
• Must have an imleagues account and be listed on the printed imleague’s roster
• If not listed on game site playoff roster, will not be allowed to play that night
• Adding players can only be done through the Assistant Director or Graduate Assistant
PLAYOFF SEEDING

- 1st – Winning %
- 2nd – Head to Head
- 3rd – Point differential
- 4th – Sportsmanship Rating
UPCOMING IM EVENTS

• Innertube Water Polo
  • Registration closes March 20th
  • Tournament is March 28th

• Badminton Doubles
  • Registration closes March 23rd
  • Tournament is March 25th

• 4 on 4 Flag Football
  • Registration closes Tuesday April 8th
  • Tournament is April 11th and 12th

• Kickball
  • Registration closes April 23rd
  • Tournament is April 26th
FINAL REMINDERS

• Teammates must have an imleagues account in order to join your team!
• Double check player eligibility
• Review over detailed rules and policies
• Registration ends Sunday, March 23rd
• Two players minimum required to make league
• Any questions please come ask!
SOCIAL MEDIA

- For up to date information and activity pictures
- Like us and **favorite us:**
  - Facebook - WCU Campus Recreation
  - Twitter – WCU Campus Recreation
GOOD LUCK!