The Intramural Sports program reserves the right to put into immediate effect any new sport rule changes or modifications based on eligibility, league and tournament structure, or participant safety.

I. Reporting Scores
   A. Participants must report their scores as soon as they are done with their game. Click on home at the top and then the highlighted section saying report your scores. Enter who won and score for each set.
   B. Players should then contact the other players to play their next game.

II. Equipment
   A. Safety glasses/goggles for each player are recommended for your protection.
   B. No shoes that leave black or scuff marks, boots, or sandals on the court will be permitted. Athletic, closed toe shoes must be worn.
   C. Players must provide their own racquet. Racquets and racquetballs may be checked out from the Campus Recreation Center.

III. Game Format
   A. Best two of three to 15 points, third set to 11 points
   B. Only the serving side scores points, when it serves an ace or wins a rally. When the serving side loses a rally, it loses the serve. Losing the serve is called an "out" in singles, and a "handout" in doubles.

IV. The Serve
   A. The serve is started from any place within the service zone. When completing the service motion, the server may step beyond the service (front) line provided that some part of both feet remain on or inside the line until the served ball passes the short line. Ball must be bounced.
   B. After being served, the ball must hit the front wall first and on the rebound hit the floor beyond the back edge of the short line, either with or without touching one of the side walls.

V. Faults
   A. Short Service: A short serve is any served ball that first hits the front wall and, on the rebound, hits the floor on or in front of the short line either with or without touching a sidewall. (Re-serve)
   B. Three-Wall Serve: A three-wall serve is any served ball that first hits the front wall and, on the rebound, strikes both side walls before touching the floor. (Re-serve)
C. Ceiling Serve: A ceiling serve is any served ball that first hits the front wall and then touches the ceiling (with or without touching a side wall). (Re-serve)

D. Long Serve: A long serve is a served ball that first hits the front wall and rebounds to the back wall before touching the floor (with or without touching a side wall). (Re-serve)

E. Non-Front Wall Serve: Any served ball that does not strike the front wall first. (Sideout)

VI. Legal Return
A. After a legal serve, a player receiving the serve must strike the ball on the fly or after the first bounce, and before the ball touches the floor the second time; and return the ball to the front wall, either directly or after touching one or both side walls, the back wall or the ceiling, or any combination of those surfaces. A returned ball must touch the front wall before touching the floor.
B. A ball going through the back wall opening is a replay.

VII. Doubles Modification (when needed)
A. Players decide on the serving order at the beginning of the game, and they must maintain this order throughout the game. If a player serves the ball out of order, their team must forfeit any points made on that serve.
B. When one team is serving, both partners must be within the service box and CANNOT move out until the ball travels past the short line.
C. Both players on a team may return the ball, and they do not need to do so in a specific order. On the same rally, both players may swing at the ball, but only one may actually return it. This means that, if one player hits the ball and it does not go in the proper direction, his or her partner may not hit the ball again to correct its trajectory.

VIII. CONDUCT
A. The Intramural Sports programs promote positive sportsmanship at all contests and activities. Unsportsmanlike conduct includes actions, which are unbecoming to an ethical, fair, and honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting

Revised (7/15)