

OUTDOOR SOCCER RULES

1. A team shall consist of **7** players (except in the case of a disqualification) with unlimited substitutions allowed. Teams must start and finish with a minimum of 6 players.
Coed Modification: Teams consist of eight or six players. There must be an even number of men and women on the field at all time.
2. Each game will consist of two 20 minute halves with a 5 minute half-time. There will be a 5 minute grace period from actual game time.
There are **no** time-outs. Time will stop only in the following situations:
 1. after a goal – **Last 2 Minutes of the Game ONLY**
 2. if a player is warned.
 3. if a player is disqualified.
 4. in the event of an injury.
 5. if the ball is kicked too far out of play and the referee deems it necessary to stop the game.
3. Substitutions must be announced to the referee and be made at the following times:
 1. a goal kick (by team in possession)
 2. a throw in (by team in possession)
 3. after a goal
 4. a corner kick (by team in possession)
 5. between halves
 6. in the event of injury
 7. warning issued - for warned player only
 8. at a player disqualification - but not for the disqualified player
4. A coin toss will determine possession of the ball or choice of ends.
5. Play starts when the referee signals with a whistle. The ball must be projected forward. The defense must be 10 yds. from the ball and the offense must be behind the ball until touched. After the kickoff, the ball may be played by any player except the one who kicked off. The kicker may not play the ball until it has been played by another player on either team (Penalty: Direct free kick). **A GOAL MAY BE SCORED DIRECTLY FROM THE KICKOFF.**
6. A goal is scored when the **whole** of the ball crosses the goal line. **Note:** Being on the line is not a goal.
7. The keeper box will be behind the first solid line all the way to the sidelines. Hands may be used to make a play on the ball as long as the goalie is completely behind the first solid line. If a hand is used by the goalie when he or she has any part of the body on, above, or in front of the solid line **A GOAL WILL BE SCORED.**
Note: If the goalie is in front of the solid line, he/she may play the ball with the same restrictions as the other players.
8. Once the keeper has secured the ball the defense must immediately back away. Penalty: Yellow card.
9. If the keeper is run over, a yellow card will be issued. If a player makes no attempt in slowing down or playing the ball and malicious intent is involved, a red card will be issued. The severity of the penalty is the referees judgment.
10. When a player intentionally kicks the ball to their own keeper, the keeper is NOT allowed to use their hands. The keeper may not hold the ball for more than 5 seconds after taking control. (Penalty: Indirect kick from point of infraction)
11. A goal kick (Indirect kick) will be awarded when the whole ball passes over the end line, last touched by the attacking team. It shall be kicked directly into play from a point on the ground within 6 yards of the goal. Defending players, except the goalkeeper and/or the player taking the goal kick must be 10 yards from the ball when it is put into play.

FOULS AND RULE VIOLATIONS:

12. Slide tackling is illegal at all times. Penalty: Mandatory **minimum** of Yellow Card/Direct free kick.
13. A player shall not unintentionally kick, strike, trip, or jump at another player. This includes unintentionally throwing an opponent by use of the legs or stooping either in front or behind and opponent in such a manner as to cause a fall or loss of balance.
Penalty: Direct free kick
NOTE: If in the judgment of the referees, any of the above violations are intentional, the ruling at minimum will be ejection from the game in progress and possibly future games. No substitutes will be allowed to replace an ejected player.
14. **ALL** free kicks (except obstruction, goal kicks, intentionally keeping the ball back to keeper, and keeper holding the ball for more than 5 seconds), no matter the severity of the infraction, result in a **direct kick**. A player may take a direct free kick from the spot of the foul immediately **or** ask the referee for the defender to be 10 yards and then wait for a second whistle.
15. Each game will have two officials with equal jurisdiction, authority, and responsibility for calling the game. Referees will use one whistle to stop play for a violation. Once the referee and the attacking team are ready, play may restart from the place where the violation occurred without a second whistle (exception: penalty kick).
16. A player or coach shall be cautioned (yellow card) and/or ejected (red card) for any behavior that the referees deem to be unsportsmanlike. **2 yellow cards = 1 red card = disqualification**
17. In the event of a tied game, the outcome will be decided by using a penalty shoot out. Any three designated players from each team will alternately attempt to score a goal from the penalty spot (12 yards from the goal line). The first team to attempt a shot will be decided by the toss of a coin. If after three shots by each team the game is still tied, the shoot out will continue using the sudden death format. New players (other than the first three) must be used in the sudden death shoot out.
Note: The goalie is not allowed to **sway** or move before the kick. The goalie is allowed to be one of the players to kick in the shoot out.
18. Players must wear tennis shoes or molded sole soccer shoes. No barefeet, open toed shoes or boots!! **Shin guards are advised.**
19. Players may not participate with equipment that the referee judges to be dangerous to the participants. Hard casts, metal or plastic braces, hats and jewelry must be changed or removed before players will be allowed to participate.
20. If a player in a game receives a cut or injury resulting in blood the intramural official or supervisor will stop play until the bleeding player(s) has been removed. If blood is present on the clothing, they must change clothing before returning to the game. Substitutions for the player may be made without penalty. However, if a substitute is not available and a team drops below the minimum allowed, the game will be over. Only an intramural official or supervisor can allow a player to return to the game after a blood injury.
21. Reminder: Intramural teams may have no more than 2 WCU Club members on their intramural team. A person on the roster is considered a club member.

RAIN LINE PHONE #: 227-8808

If it's raining call the rain line- Don't assume that we are not playing.

(revised 3/08)

The ten fouls that may be punished by the referee with a direct free kick are:

- kicking or attempting to kick an opponent
- tripping or attempting to trip an opponent
- jumping at an opponent
- charging an opponent
- striking or attempting to strike an opponent
- pushing an opponent
- tackling an opponent to gain possession of the ball, making contact with the opponent before touching the ball
- holding an opponent
- spitting at an opponent
- handling the ball deliberately

The eight offenses for which the referee may award an indirect free kick are:

- The goalkeeper takes more than six seconds while controlling the ball with his hands before releasing it from his possession
- The goalkeeper touches the ball again with his hands after it has been released from his possession and has not touched any other player
- The goalkeeper touches the ball with his hands after it has been deliberately kicked to him by a team-mate
- The goalkeeper touches the ball with his hands after he has received it directly from a throw-in taken by a team-mate
- Playing in a dangerous manner
- Impeding the progress of an opponent
- Preventing the goalkeeper from releasing the ball from his hands

Any other offense is committed for which play is stopped to caution or send-off a player



The referee will caution and show the yellow card to a player who:

- is guilty of unsporting behavior
- shows dissent by word or action
- persistently infringes the Laws of the Game
- delays the restart of play
- fails to respect the required distance when play is restarted with a corner kick or free kick
- enters or re-enters the field of play without the referee's permission
- deliberately leaves the field of play without the referee's permission



The referee will send-off and show the red card to a player who:

- is guilty of serious foul play
- is guilty of violent conduct
- spits at an opponent or any other person
- denies the opposing team a goal or an obvious goal scoring opportunity by deliberately handling

the ball (this does not apply to a goalkeeper within his own penalty area)

denies an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offense punishable by a free kick or a penalty kick

uses offensive, insulting or abusive language and/or gestures

receives a second caution in the same match

